Weaponizing IoT Sensors: When Table Choice Poses a Security Vulnerability

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Motivation

> We investigate the question:

-"Whether a series of vibration sensors hidden under the keyboard, or table

could be used to infer the text typed on the keyboard?"

> A new paradigm of attack introduced



Introduction

- > An attack to snoop PINs typed on the keyboard
- Underside of keyboard is rigged with small motion sensors (i.e., 1.5cm)
- > Investigation of attack behavior for **sensors hidden under tables**

- four commonly used table-top surfaces

> Investigation of impact of table rotation and translation on attack behavior

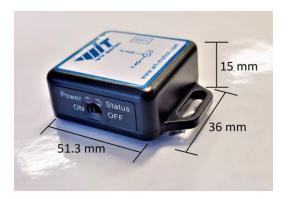
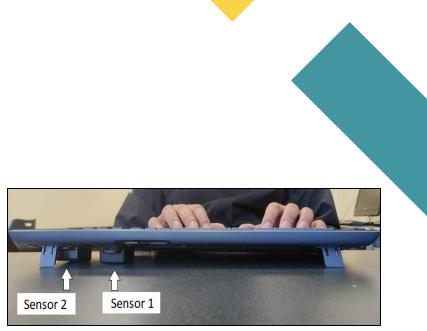


Fig 1: Motion sensor

Threat Scenario

- \succ Two variants of the attack:
 - with sensors, i) under keyboard and ii) under table (Fig 2)
- Attack would typically be executed by
 - spying on victim's keyboard inputs
 - an insider with frequent access to victim's computer
 - colleagues, office cleaners, roommates, employers, etc.
- > For training data, the attacker has 2 options:
 - replicate the victim's setup
 - use the victim's very system for typing



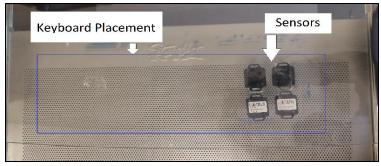
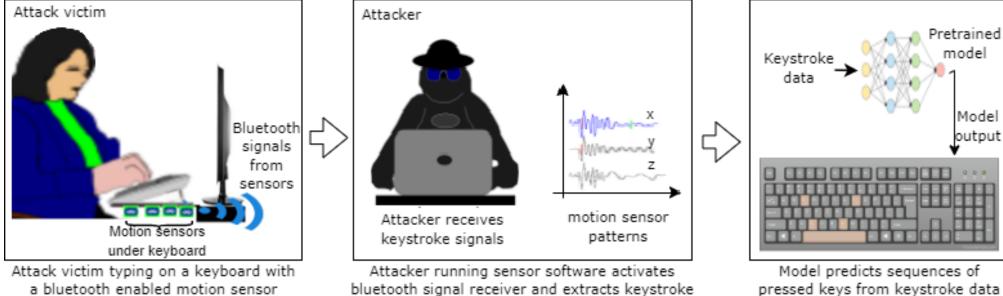


Fig 2: Sensor placement under the keyboard and glass table .

Attack Design



planted under it

data from captured motion sensor signals

as highlighted on the keyboard

Fig 3: Overview of our attack.

Data Collection I

Sensors used: Witmotion's WT901BLECL model

- stealthily attach under table or raised end of a keyboard (Fig 2)

- has 3-axis accelerometer, gyroscope, angles and magnetic fields
- transfers data to Android or Windows devices via Bluetooth
- Sensors placed under the numeric pad



Data Collection II

- > Data collection involved 23 participants for all Experiments
- For training data:
 - typed 0 to 9, each 3 times
- For testing data:
 - mixed pins of 4, 6 and 8 digits length
 - typed 5 PINs of each length (total 15)



Four Different Table Representation



Fig. 4: Data collection on tables of four different table materials under which sensors have been attached.

Data Processing and Feature Extraction

> Attack is centered on identifying pauses and wrist motions following three steps:

- i. initiate attack by holding hand still for $(t_1 \pm \varepsilon)$ seconds (as **opening pause**)
- ii. writing letter "A" (or mimic writing "A") and
- iii. another pause of $(t_2 \pm \epsilon)$ seconds (as **closing pause**)

> g_x is flagged as part of pause if $-T_h ≤ g_x ≤ T_h$

Evaluation

Keystroke Inference Attack

Detecting Keyboard Movements





Keystroke Inference Attack

- 10-class problem involving the numbers 0-9
- Different Surfaces
 - i. 2 sensors placed directly under the keyboard.
 - ii. Keyboard placed on a **Plastic table** and 4 sensors placed under the table
 - iii. Keyboard placed on a **Glass table** and 4 sensors placed under the table
 - iv. Keyboard placed on a **Metallic table** and 4 sensors placed under the table



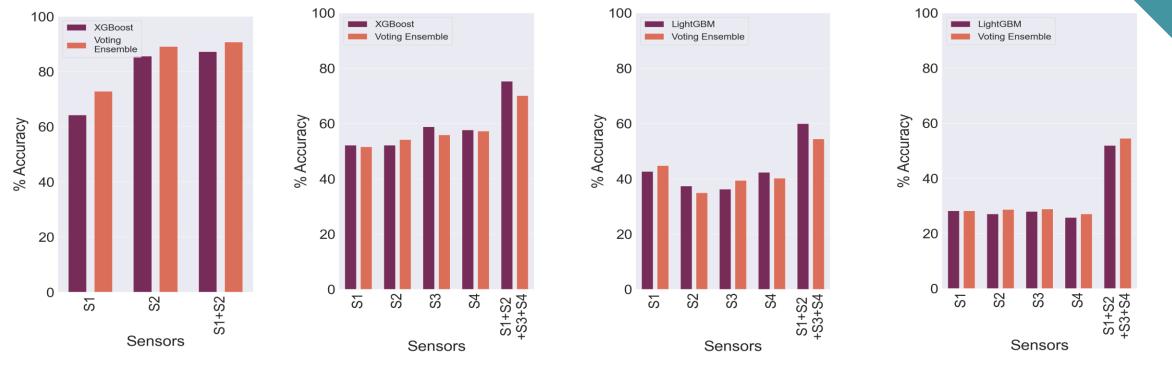
Keystroke Inference Attack

Classifiers used

- i. XGBoost
- ii. Light GBM
- iii. Voting Ensemble

Classification Results

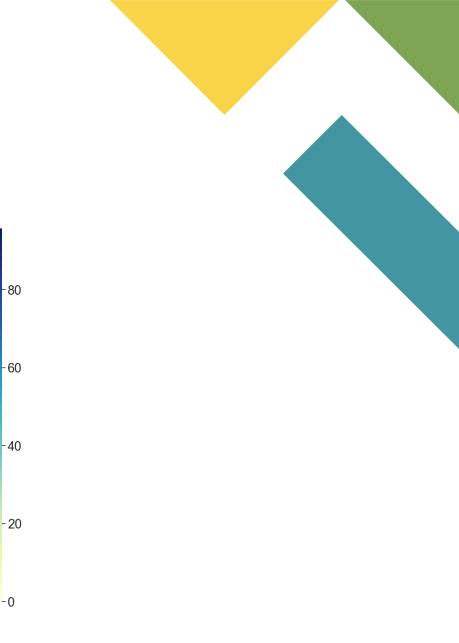
Fig 5: Keystroke inference performance on the 10-class problem involving the numbers 0-9.



Sensors under keyboard \geq

Sensors under Plastic table
Sensors under glass table

Sensors under metal table



Classification Results II

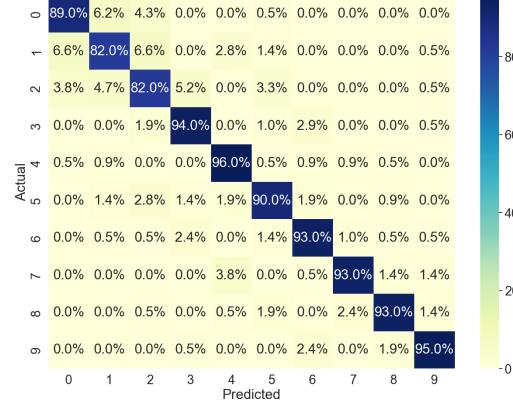


Fig 6: Confusion Matrix for the Voting Ensemble when the sensor was under the keyboard

Accuracy-Distance Relation

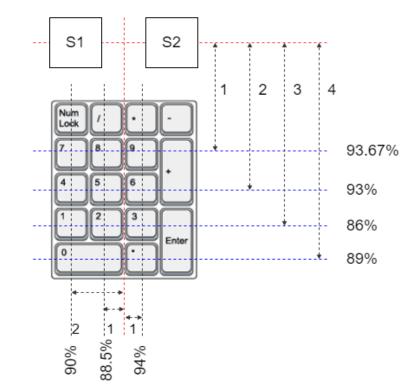
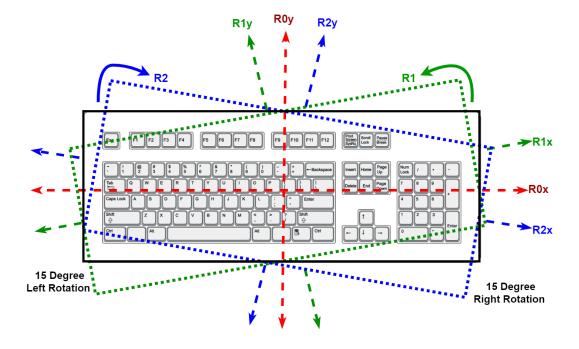


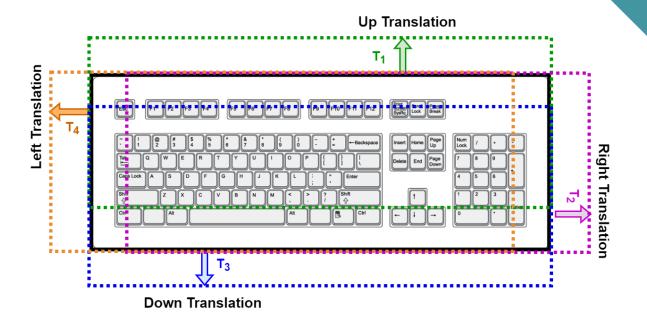
Fig 7: Accuracy-Distance relation for the Voting Ensemble when the sensor was under the keyboard.

Detecting Keyboard Movements



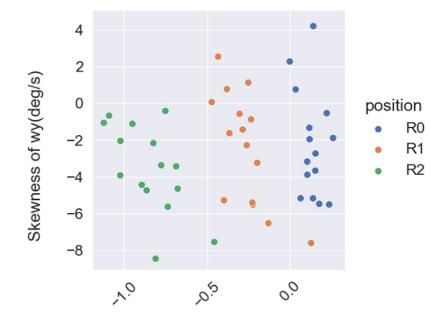
Keyboard Translation



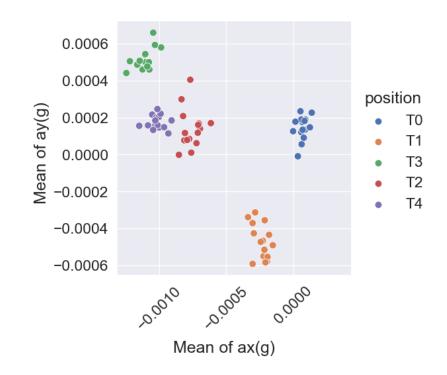


Detecting Keyboard Movements II





Keyboard Translation



Sum of reoccurring data points of ax(g)

Thank You